

# Badenoch

## The Storylands

Bulletin #3  
October 2020

Welcome to the third BGPP Bulletin.

The bulletin highlights new developments and updates in the Badenoch Great Place Project.

## Badenoch Heritage Festival 2020

### 26th - 30th October

The Badenoch communities, supported by the Badenoch Great Place Project, held their first regional heritage festival in September 2019. This festival built on the very successful Kingussie festivals from previous years and included over 60 diverse events across the Badenoch area.



The Badenoch Heritage Festival 2020 will be held from 26th-30th October with a week of online broadcasts. These free events will be held at 2pm (GMT) daily via Zoom.

Bookings to join the broadcasts can be made on Eventbrite via the following link.

[Badenoch Heritage Festival 2020](#)

## Badenoch Heritage Festival 2020

### Event details

## Badenoch Heritage Festival 2020

### Programme

#### Monday 26 October

##### Heritage, Tourism and Place-making:

Getting ready for Scotland's Year of Stories in 2020.

##### Speakers

Clare Cooper (*Cateran Ecomuseum*)

Graham Fraser (*Badenoch Great Place Project*)

Will Boyd-Wallis (*Tomintoul & Glenlivet Landscape Partnership*)

#### Tuesday 27 October

**Into the Marshes:** Journeying through the history which created Insh Marshes as we see it today.

##### Speakers

Tors Hamilton (*Cairngorms Connect*) and colleagues

#### Wednesday 28 October

##### Gaels, Camans, Badenoch:

The centre of the Shinty universe?

##### Speaker

Hugh Dan MacLennan (*Shinty broadcaster*)

#### Thursday, 29 October

**Dun da Lamh:** A very Highland hillfort.

##### Speaker

Matt Ritchie (*Forest and Land Scotland*)

#### Friday, 30 October

**Newtonmore turns 200 – The Early Days.**

##### Speaker

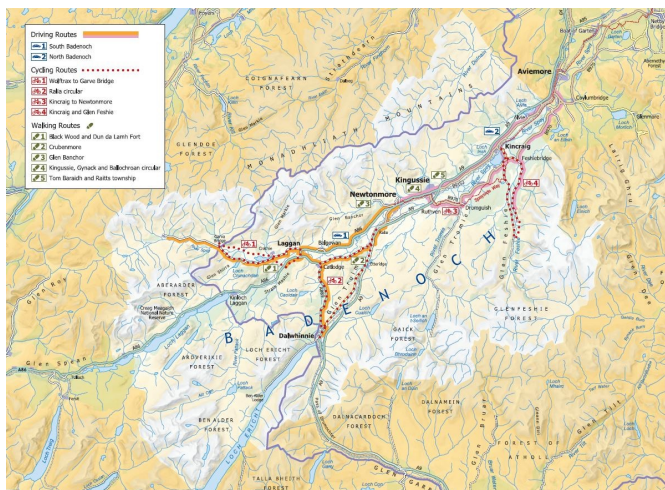
Mary Mackenzie (*Local history researcher*)



## Explore Badenoch

In the first project bulletin back in July, we outlined the project vision for 'The Visitor Experience' in Badenoch. This vision is looking to improve the way we present the Badenoch area to visitors and develop the range of tourism products on offer so that people stay longer and do more.

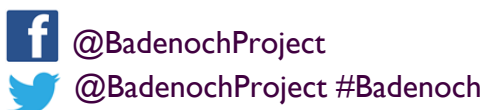
Many of these developments are in the form of set itineraries, which will encourage people to explore a specific part of Badenoch via car, foot or bike. These routes will be confirmed over the coming months and will be marketed via the **Explore Badenoch App**, the Badenoch Heritage web-site [www.badenochstorylands.com](http://www.badenochstorylands.com), leaflets and maps.



On any of the 13 itineraries being developed you will be able to hear stories about a wide variety of themes such as the Story of Ruthven Barracks, Gaelic Place Names, Pictish Battles, Shinty, the River Spey, Wade's Roads, the Black Officer, the Centre Stone as well as poems and songs, myths and legends that have originated over the centuries.

The itineraries also take in over 50 points of interest and range in length from 2-5 hours to complete. Each one will also include information about cafes, restaurants, shops, museums, galleries and other attractions that people can visit in the Badenoch area.

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This project is supported by



## Gaelic-The Shinty Trail

Over the past number of months, an online digital storytelling experience has been developed based around the shinty heritage of Badenoch which will be published on [www.cairngorms.co.uk](http://www.cairngorms.co.uk) and [www.badenochstorylands.com](http://www.badenochstorylands.com)

'The Shinty Trail' aims to convey the significance of the sport to the heritage and culture of Badenoch, as well as its deep rooted relationship with many other aspects of traditional Highland culture, such as the Gaelic language.

The trail can be enjoyed by both visitors, local residents and the shinty community alike, and will be available in both English and Gaelic. For visitors, it directs them to some of the key heritage sites and resources in the area, where further information and experiences can then be found.

For local residents, the resource is a celebration of an ancient game which has been at the heart of communities throughout Badenoch going back centuries. And for those who are new to shinty, the story map provides an insightful visual guide into the history of the sport.



Producing this online resource has involved a great deal of collaboration, working with local residents and organisations, as well as key members of the shinty community. The Cairngorms National Park Authority wish to thank everyone for their valuable contributions. The Shinty Trail will be the focus of an online event during the Badenoch Heritage Festival 26 – 30 October.

## Contact us

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## Bulletin #4 will feature

- \* **Story Gathering**  
Including poetry and music
- \* **Interpretation & Marketing**  
Including a Badenoch digital archive
- \* **The Visitor Experience**  
Featuring walking itineraries